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### Dungeon Crawl Classics 6 Temple

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### Dungeon Crawl Classics #6 - dagwood.sandwich.net

Dungeon Crawl Classics #6 Temple Of The Dragon Cult Goodman Games d20 System. Condition is Used. Adventure module is in like new condition. Thanks for your interest! I will combine or reduce shipping for multiple purchases from my auctions depending on the final weight/amount of items purchased.

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### Dungeon Crawl Classics #6: Temple of the Dragon Cult

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Dungeon Crawl Classics (DCC) is a series of tabletop role-playing game modules published by Goodman Games.The modules have been published for the third and fourth editions of Dungeons & Dragons and for the **Dungeon Crawl Classics Role-Playing Game (DCC RPG)**. Some of the modules have been ported to the first edition of **Advanced Dungeons & Dragons** as well as **Castles & Crusades**.

### List of Dungeon Crawl Classics modules - Wikipedia

If you're wanting to learn how to play **Dungeon Crawl Classics**, this is the week for you! Starting tonight at 6:00 pm EST, Judge Brendan kicks off five demos in four days! Our online DCC demos have been so popular that we...

### Goodman Games|Your Source for Adventures

Altars for most gods (except Lugonu, Jiyva, and Beogh) are likely to appear in the Ecumenical Temple, which holds anywhere from 6 to 14 altars. Any altars not found in the Temple are guaranteed to appear in the main **Dungeon** between level 1 and level 9. Additional altars may be found in various other locations deeper into the **Dungeon** and its sub ...

### God - CrawlWiki

Welcome to the **Dungeon Crawl Classics Actual Play** podcast brought to you by The Iron Tavern and Spellburn! A frequent request of the **Spellburn** podcast was to host an actual play podcast of some of our **Dungeon Crawl Classics** games. While there are a few one-off actual play podcasts from other sites on the Internet, none regularly post actual plays of DCC RPG.

### Podcast - The Iron TavernThe Iron Tavern

The entrance to this branch can be found between levels 8 and 11 of the **Dungeon**. This branch is 6 levels deep. A staircase leading to the Lair of Beasts. The Lair of Beasts (commonly known as the Lair) is a branch of the **Dungeon** filled with natural beasts of all kinds and offers a comparatively easy source of experience and treasure.

### The Lair - CrawlWiki - crawl.chaosforge.org

**Dungeon Crawl Classics (DCC)** is a series of role-playing game modules published by Goodman Games, most of which use the Open Gaming License (OGL) and System Reference Document (SRD) version 3.5 to provide compatibility with the revised third edition of **Dungeons & Dragons**.It includes more than 73 adventures, and features celebrated game designers such as Michael Mearls, Dave Arneson, and Monte ...

### Dungeon Crawl Classics - Wikipedia

The **Crawler's Companion** is a free, funky dice-rolling, rules-referencing, chart-crushing **Dungeon Crawl Classics** RPG utility for the web.(With legacy versiof for iOS and Android). Tutorials. The best method to learn about the **Crawler** and its features is to view a series of video tutorials that covers all the app's functionality.

### Purple Sorcerer Games: The Crawler's Companion

Level One: Temple of the Locust Cult is a DCC-Compatible module designed for 1st level heroes. This module is designed to be played in any campaign setting with a mountain containing a megadungeon. Original module by Mark Gedak, DCC conversion/update by Daniel J. Bishop.

### Purple Mountain: Temple of the Locust Lord (DCC) - Purple ...

**Dungeon Crawl Classics** don't waste your time with long-winded speeches, weird campaign settings, or NPCs who aren't meant to be killed. Each adventure is 100% good, solid **dungeon crawl**, with the monsters you know, the traps you fear, and the secret doors you know are there some-

### Dungeon Crawl Classics #8: Mysteries of the Drow

**Purple Sorcerer Games** is your source for exiting, affordable, fun-to-play adventures compatible with the **Dungeon Crawl Classics** RPG from Goodman Games.

### Purple Sorcerer Games: Mercurial Magic Generator

**Dungeon Crawling** is the act of exploring a dangerous area while looking for treasure or some other Plot Coupon or MacGuffin.The characters must battle enemies (usually monsters) and use their skills and equipment to negotiate obstacles (usually traps).Usually, but not always, there is a Boss Battle at some point, and a MacGuffin or Plot Coupon at the end.

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